



#### **Key Features**

Sword media facade line enables an endless layout of patterns, graphics display and offers customizable solutions pixel mapping with DMX 512 and RDM protocol.

Encapsulated linear pixel luminaires designed to highlight the exceptional character of large-scale architectural structures and spaces such as skyscrapers, stadiums, theme parks, bridges, airports, and shopping malls.

Sword PX video pixel linear engineered to provide powerful pixel mapping and media effects.







































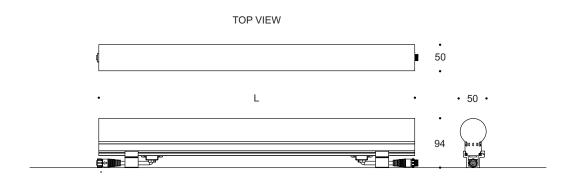
# **Key Data**

High efficiency 3 in 1 Chip RGB LEDs, 3-step MacAdams ellipse and LM80 compliant. Each colour (RGB) can be controlled individually.			
48V DC			
Max 16 meters or 32 pieces (Varies by selected DMX)			
16.7 Million additive RGB colors			
CRI ≥ 80 standard and CRI ≥ 90 on request.			
3x12-bit (Gamma correction)			
120°			
Corrosion resistant extruded anodized aluminium housing with stainlesssteel screws and silicone rubber gaskets. Back connection via XLR connectors and no gaps between two products. Includes adjustable mounting brackets. Confirms vibration standards for bridge applications.			
RDM (Group of Remote Addressable Systems)			
Voltage Monitoring, Temperature Monitoring, Status Monitoring, Power Cycle Monitoring, Lumen-Maintenance Life Monitoring.			
Pixel pitch is configurable via RDM, max 40pixel/m			
Marine grade.			
High impact and heat resistant polycarbonate with UV protection.			
L90 - B10 > 100,000h			
-40°C / +55°C			
>0.95			
DMX: USITT DMX512-1990 / RDM: ANSI/ESTA E1.20-2010			
IP67			
IK10			
Class II			
Complies with European Standards EN 60598 and CE certified.			



# Sword PX | AR106615 ROUND

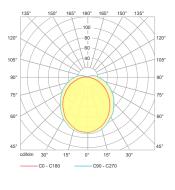
### **Technical Drawing**



### Information -

PRODUCT	LENGHT (mm)	POWER CONSUMPTION	LUMEN OUTPUT (Im) RGB	COLOUR TEMPERATURE
AR106615 ROUND / 300	300	21,1 W Full On	286 lm/m	RGB
AR106615 ROUND / 600	600	21,1 W Full On	286 lm/m	RGB
AR106615 ROUND / 900	900	21,1 W Full On	286 lm/m	RGB
AR106615 ROUND / 1200	1200	21,1 W Full On	286 lm/m	RGB

# **Light Distribution Curve**



120°